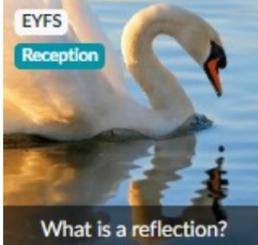
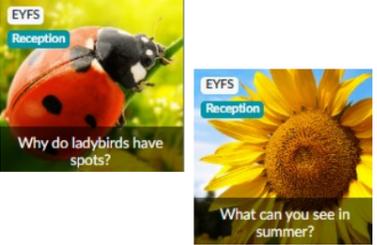


# Sedlescombe Church of England Primary School

## Early Years Foundation Stage Yearly Overview 2020—2021 Class Mozart

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
						
<b>Wow Starter</b>	Visit from someone who helps us	Tasting different fruits	Welly Walk Bear Hunt	Send a postcard and wait for it to arrive in the post	Making gingerbread men	Drusillas Zoo Trip
<b>Communication and Language</b>	Discussing what a good friend is like Discussion about 'People Who Help Us' What would you like to be when you grow up? Show Me—Tell Me	Discuss their likes and dislikes Discussion on fruit and vegetables Talk about supermarkets Ask questions Role play Show Me—Tell Me	Listen to and follow instructions. Repetitive phrases in stories e.g. "Mirror, Mirror on the wall" Show Me—Tell Me	Talk about journeys the children have been on Discuss different types of transport and suitability for the journey Discuss different places and what you might see there Express an opinion about what they like or dislike Show Me—Tell Me	Oral story telling, story telling language Retelling a Story Story teller's chair—creating new stories/characters. Talking like a character Following instructions when making a gingerbread man Asking and answering questions Show Me—Tell Me	Learning rhymes by heart i.e. Incy Wincy Spider Asking and answering questions Changing your mind is ok' it means you are learning Show Me—Tell Me
<b>Physical Development</b>	Writing own name Correct pencil grip Letter formation Bikes and Trikes Ball skills e.g. rolling, throwing, catching Toileting skills & hand washing Mindful Movement	Cooking skills, the need for hygiene How to keep yourself healthy Importance of good food and exercise Healthy food choices Balancing, hopping and skipping Mindful Movement	Mirror Me PE Dancing and creating dances Moving over, under, above & below Changing for PE Folding symmetrical shapes Mindful Movement	Moving to a rhythm e.g. train Clapping a rhythm Fine motor skills—buttons, shoes Mindful Movement	Making gingerbread men e.g. cutting Moving like a character e.g. evil Managing dressing up clothes Ball skills, balancing, skipping, jumping Bikes and trikes—core strength Making props e.g. magic wands Learning to swim	Digging in the sand, sandcastles Learning to swim Changing clothes independently and quickly Keeping safe in the sun Mindful Movement
<b>Personal, Social &amp; Emotional Development</b>	Feelings, being a good friend. Who can help us in school, home and in the world. What would you like to be when you grow up? Hospital or similar role play	Confident to share their thoughts and ideas. Elmer All different, celebrate differences. What are you good at doing? Tesco role play NSPCC Keeping Children Safe	Identifying potentially dangerous situations. How to keep yourself safe. Feelings, How can you tell how people feel? Looking in mirrors How to solve arguments	Express what is your favourite place/transport and explain why? Taking turns and sharing. How do different places make you feel? (excited, worried, happy) What are you good at? Positive mind-set	Stranger Danger: discussing good/bad characters. Who should we trust? Ok to say no—confidence in your own feelings. How to keep safe in school, at home, out and about. Who do you talk to when you need help or support? Online safety	Little box of sunshine. What makes you feel good? Taking care of our world Valuing others' opinions, listening, what do you think? What do you think now? The PANTS rule.
<b>Religious Education (RE)</b>	Key Concept: God UC F1: Why is the word God so important to Christians?	Key Concept: incarnation UC F2: Why do Christians perform Nativity plays at Christmas?	Judaism What is the Torah and why is it important to Jews?	Key Concept: Salvation UC F3: Why do Christians put a cross in an Easter garden?	World Stories What can we learn from stories?	What makes places special? Home, global homes, the world, church, mosque, synagogue.

Learning, Loving and Growing Together with God

## Early Years Foundation Stage Yearly Overview 2020-2021 Class Mozart

	<b>Term 1</b>	<b>Term 2</b>	<b>Term 3</b>	<b>Term 4</b>	<b>Term 5</b>	<b>Term 6</b>
<b>Literacy</b>	<p>Selection of rhymes and story listening, acting out and retelling. <b>Dear Zoo, The Gruffalo</b></p> <p>Letter formation. Writing own name, pencil grip. Hearing initial sounds, final sounds, sound talking cvc words.</p> <p>Phonics, reading, writing, segmenting and blending. <b>Phonics Phase 2</b> s a t p i n m d g o c k c k e h r u l f b</p>	<p>Enjoy stories, retell them &amp; act out Story mapping <b>Handa's Surprise &amp; Christmas</b> Retelling the Christmas story Phonics, reading, writing, segmenting and blending Writing labels, captions, shopping lists. Letter to Father Christmas. <b>Phonics Week 1 assessment Phase 2 Week 2</b> Phase 3 j v w x y z <b>Weeks 3 to 6</b> qu ch sh ai</p>	<p><b>Surprising Sharks</b> <b>We're going on a Bear Hunt</b></p> <p>Phonics, reading, writing, segmenting and blending Wring labels and captions Writing facts</p> <p><b>Phonics Week 1 to 6</b> OO oo ee or ar ur ow oi ear air ure</p>	<p><b>The Journey</b> <b>The Train Ride</b></p> <p>Phonics, reading, writing, segmenting and blending</p> <p>Wring labels, captions, postcards Writing speech bubbles <b>Acting out the story</b></p> <p><b>Phonics Weeks 1 to 6</b> <b>Revise Phase 3</b></p>	<p><b>Traditional Tales</b> Phonics, reading, writing, segmenting and blending Story mapping &amp; hot seating Fairy Tale formula plan, selection of Fairy Tales Instructions recipe Wring labels, captions and sentences Story telling language and phrases, story retelling</p> <p><b>Phonics Week 1</b> assessment Phase 3 <b>Weeks 2 to 5</b> Phase 4</p>	<p><b>What the Ladybird Heard</b> <b>Yucky Worms</b></p> <p>Phonics, reading, writing, segmenting and blending Wring labels, captions and sentences Writing facts Story telling language and phrases Sentences need a capital letter, full stop, finger spaces. Read through to check it makes sense.</p> <p><b>Phonics Weeks 1 to 7</b> Phase 4</p>
<b>Mathematics</b>	<p>Introduce Numberblocks Mathematic challenges in an enabling environment Counting, ordering, subitising Composition of numbers 1 to 5 Introduction to the 'part-part-whole' structure of number Partitioning a whole number into parts Shape and pattern Counting and number songs Ordering number recognition, counting objects.</p>	<p>Numberblocks programmes Mathematic challenges in an enabling environment The number of a group can be changed by adding to it or taking from it Addition and subtraction of 1 Number bonds to 5 Counting, ordering &amp; subitising Addition &amp; subtraction of numbers to 5 Number bonds to 5 Continue a pattern &amp; colours Pictogram (fruits) same, different, popular, less popular, most</p>	<p>Numberblocks programmes Mathematic challenges in an enabling environment Counting, ordering &amp; subitising Counting (1 to 10) Structure of square numbers (4 &amp; 9) Partitioning and combining Adding and finding one more 10 ones are equivalent to one 10 2D shape names and properties Counting &amp; number recognition to 20, one more, one less Solving problems Where is the Bear? (positional language)</p>	<p>Numberblocks programmes Mathematic challenges in an enabling environment Subtracting 1 Counting 1 to 10 &amp; 10 to 1 Doubling and halving (1, 2, 4, 8) Equal groups Partitioning 8 into equal groups Partitioning 9 into 3 equal groups Partitioning is the inverse of combining Odd and even numbers Subtracting 2 from numbers up to 10 Counting in 2s Comparing capacities and volumes</p>	<p>Numberblocks programmes Mathematic challenges in an enabling environment Comparison of numbers 1 to 5 using the language of 'greater than' and 'less than' Composition of numbers to 5 Exploring the part-part-whole model to partition &amp; combine numbers to 5 Introducing the concept of zero Zero is one less than 1 and an absence of something Repeating colour and shape patterns Capacity &amp; volume comparisons (more, less, empty, full) Addition &amp; subtraction to 10 &amp; 20 Solving problems: measuring</p>	<p>Numberblocks programmes Mathematic challenges in an enabling environment Comparison of numbers to 10 using the language of 'bigger than', 'smaller than' leading to 'greater than' and 'less than' Pairs of numbers that total 10 Adding multiples of the same number 3D shape names and properties Problem solving: doubling, halving, sharing equally. Addition &amp; subtraction problems Surveys, tally charts, estimating &amp; checking</p>
<b>Understanding the World</b>	<p>Who can help us? Job roles Emergency services</p>	<p><b>Where do our fruit and vegetables come from?</b> <b>Origins of different foods</b> How do we look after ourselves? How do we stay healthy? What should we eat? <b>Understanding different cultures &amp; enjoy different things</b></p>	<p><b>Understanding reflection</b> <b>Look closely at similarities, differences, patterns and change</b> <b>Symmetry Bears</b> Parts of a daffodil, roots, shoot, flower, petals <b>Seasons—signs of spring</b></p>	<p><b>Different places, environments &amp; countries</b> <b>How do you send a letter/postcard?</b> <b>Paying for tickets, passports to travel to different countries</b> London—capital city. Who/what might you see in London? <b>Maps and getting around</b></p>	<p><b>Understanding differences and similarities between make believe and their own world</b> <b>Babies: How do we care for babies What do they need?</b> <b>Cooking changing state</b></p>	<p><b>God's creatures—Protect our world and environment</b> <b>Recycling</b> All living things need water ... what else? Talk about changes in the weather and seasons <b>Lifecycles</b></p>
<b>Expressive Arts and Design</b>	<p>Creating a fire engine Numberblocks printing Leaf printing Paintings of what they'd like to be when they grow up</p>	<p>Elmer patchwork elephants Singing traditional Kenyan Music Fruit and veg art/ printing African dancing / drumming Christmas Art Acting in Nativity play learning songs</p>	<p>Big art Bear Hunt &amp; story acting Photography (iPad photos) Design a bear cave Creating dances Daffodil real life drawings</p>	<p>Planning, designing &amp; making a fantasy vehicle from junk Train/rhythmic music &amp; dance Role play travel agent &amp; station Acting out stories &amp; journeys</p>	<p>Create the Three Little Pigs' Houses in different materials Design and create fairy tale props Video/photograph acting out stories Story Teller's chair, dramatic story telling Design a dragon's eye</p>	<p>Bare feet water art Mini-beast art Listen to "Flight of the Bumble Bee" Create a Bee dance</p>